Math 2450: Lines and Planes in \mathbb{R}^3

What is a line in \mathbb{R}^3 ? Previously, we explored lines in two-dimensions (\mathbb{R}^2), using a point on the line (x_1, y_1) and slope $m = \frac{b}{a}$. Recall the slope-intercept form of a line:

$$y = mx + b$$

We can think of slope as a direction $\langle a, b \rangle$, where a is the change in x and b is the change in y. The direction can be represented as the vector $\mathbf{v} = a\mathbf{i} + b\mathbf{j}$. But how do we express lines in three-dimensions (\mathbb{R}^3)? We now have 3 variables (x, y, z), so our direction vector is of the form $\mathbf{v} = A\mathbf{i} + B\mathbf{j} + C\mathbf{k}$. Below is the formal definition of the parametric form of a line in \mathbb{R}^3 :

Parametric Form of a Line in \mathbb{R}^3 : If L is a line that contains the point (x_0, y_0, z_0) and is aligned with $\mathbf{v} = A\mathbf{i} + B\mathbf{j} + C\mathbf{k}$, then the point (x, y, z) is on L if and only if its coordinates satisfy: $x - x_0 = tA$ $y - y_0 = tB$ $z - z_0 = tC$ or $\langle x, y, z \rangle = \langle x_0 + At, y_0 + Bt, z_0 + Ct \rangle$ If $A, B, C \neq 0$, we may rearrange the equations above to obtain the **symmetric equations** for a line: $\frac{x - x_0}{A} = \frac{y - y_0}{B} = \frac{z - z_0}{C}$ Note: In this case, $\langle A, B, C \rangle$ is parallel with the line.

What is a plane in \mathbb{R}^3 ? A plane is a two-dimensional surface in three-dimensional space. The equation of a plane may be expressed two different ways:

- Point-normal form: $A(x x_0) + B(y y_0) + C(z z_0) + D = 0$
- Standard form: Ax + By + Cz + D = 0 for some constants A, B, C, D

In the point-normal form of a plane, (x_0, y_0, z_0) is a point contained in the plane and $\mathbf{N} = \langle A, B, C \rangle$ is the normal vector that is orthogonal to every vector in the plane. Remember that orthogonal vectors have a dot product of 0. Standard form is a simplification of point-normal form.

Why are lines and planes in \mathbb{R}^3 important? Lines and planes in \mathbb{R}^3 are the foundation for working with all other surfaces and shapes in three-dimensional space. Planes are two-dimensional and contain infinitely many lines, whereas lines are one-dimensional and contain infinitely many points. Lines in \mathbb{R}^2 (y = mx + b) describe planes in \mathbb{R}^3 , therefore, it is important to understand the definition of a line specific to \mathbb{R}^3 . Consider the walls of a room:



Note that the room is made up of planes. The intersection of the planes creates a line. These are the building blocks of three-dimensional shapes that we will explore throughout the course. **Example 1.** Find the parametric equations for the line that contains the point (1, 2, 3) and is aligned with the vector $\mathbf{v} = 2\mathbf{i} + \mathbf{j} - \mathbf{k}$. Find where this line passes through the coordinate planes.

Example 2. Find a vector \mathbf{v} in the same direction of the line given below:

 $x = 6 - 2t \qquad y = 1 + t \qquad z = 3t$

Example 3. Find normal vectors to the planes

1. -x + 4y = 32. 0.6x + y - 2.3z = 103. 3y - 2z = 1

Practice Problems

1. Find the parametric equations for the line that contains the point (-2,3,5) and is aligned with the vector $\mathbf{v} = \langle 4, -1, 7 \rangle$. Find where the line intersects the *xz*-plane.

[Solution: Line: x = -2 + 4t y = 3 - t z = 5 + 7t and point of intersection: (10, 0, 26)]

2. Find a vector in the same direction of the line: $\langle 5+t, 3-7t, 2-4t \rangle$ [Solution: $\mathbf{v} = 1\mathbf{i} - 7\mathbf{j} - 4\mathbf{k}$]