

Numerical Analysis II Spr 2010

1. Ackleh *et. al.* Ch 6: 11, 12, 13, 19, 22

2. An important building block in finite element methods is the approximation of integrals over a triangle T by quadrature,

$$\int_T f(x, y) dx dy \approx Q(f) = \sum_{i=1}^N w_i f(x_i, y_i).$$

Work on the unit equilateral triangle (*i.e.* the equilateral triangle that fits exactly inside the unit circle), and let $C^k(\bar{B})$ be the set of functions that are k -times differentiable on the closure of the unit ball, $\bar{B} = \{(x, y) \mid x^2 + y^2 \leq 1\}$.

(a) Find the point and weight for a one-point quadrature rule that can integrate exactly all linear functions

$$f_1(x, y) = a_{00} + a_{10}x + a_{01}y$$

on the unit equilateral triangle. Find an upper bound on the error when this rule is used to approximate the integral of an arbitrary function $f \in C^2(\bar{B})$.

(b) Find points and weights for a three-point quadrature rule that can integrate exactly all quadratic functions

$$f_2(x, y) = a_{00} + a_{10}x + a_{01}y + a_{20}x^2 + a_{02}y^2 + a_{11}xy$$

on the unit equilateral triangle. Find an upper bound on the error when this rule is used to approximate the integral of an arbitrary function $f \in C^3(\bar{B})$.

3. Use the Golub-Welsch algorithm and the recurrence relation for the Hermite orthogonal polynomials to derive an eigenvalue problem with which you can compute nodes and weights for Gauss-Hermite quadrature with $N = 6$. Do not confuse the Hermite polynomials with the Hermite *interpolating* polynomials. Check your results against a verified table of Gauss-Hermite nodes and weights (available online, or in reference books such as Abramowitz and Stegun's *Handbook of Mathematical Functions*.)

4. Approximate the integrals

$$I_1 = \int_0^{2\pi} e^{2\cos x} dx$$

and

$$I_2 = \int_0^{10} e^{2\cos x} dx$$

using the following methods: N -point CTR and N -point Gauss-Legendre, for $N = 2, 4, 8, 16, 32$. Plot the errors on a log-log scale. Can you explain the results?

5. Approximate the integrals

$$I_1 = \int_0^1 \sqrt{x} dx$$

and

$$I_2 = \int_1^2 \sqrt{x} dx$$

using the following methods: N -point Gauss-Legendre for $N = 4, 8, 16, 32$, and composite 4-point Gauss-Legendre with $N = 1, 2, 4, 8$ subdivisions. Plot the errors on a log-log scale. Can you explain the results?