# Local rings of embedding codepth 3: a classification algorithm

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#### Abstract

Let I be an ideal of a regular local ring Q with residue field k. The length of the minimal free resolution of R = Q/I is called the codepth of R. If it is at most 3, then the resolution carries a structure of a differential graded algebra, and the induced algebra structure on  $\operatorname{Tor}_{Q}^{Q}(R,k)$  provides for a classification of such local rings.

We describe the *Macaulay 2* package *CodepthThree* that implements an algorithm for classifying a local ring as above by computation of a few cohomological invariants.

#### **1** Introduction and notation

Let R be a commutative noetherian local ring with residue field k. Assume that R has the form Q/I where Q is a regular local ring with maximal ideal  $\mathfrak{n}$  and  $I \subseteq \mathfrak{n}^2$ . The embedding dimension of R (and of Q) is denoted e. Let

$$F = 0 \longrightarrow F_c \longrightarrow \cdots \longrightarrow F_1 \longrightarrow F_0 \longrightarrow 0$$

be a minimal free resolution of R over Q. Set  $d = \operatorname{depth} R$ ; the length c of the resolution F is by the Auslander–Buchsbaum formula

$$c = \operatorname{proj.dim}_{Q} R = \operatorname{depth} Q - \operatorname{depth}_{Q} R = e - d_{q}$$

and one refers to this invariant as the *codepth* of R. In the following we assume that c is at most 3. By a theorem of Buchsbaum and Eisenbud [3, 3.4.3] the resolution F carries a differential graded algebra structure, which induces a unique graded-commutative algebra structure on  $A = \operatorname{Tor}_{*}^{Q}(R, k)$ . The possible structures were identified by Weyman [5] and by Avramov, Kustin, and Miller [2]. According to the multiplicative structure on A, the ring R

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belongs to exactly one of the classes designated **B**,  $\mathbf{C}(c)$ ,  $\mathbf{G}(r)$ ,  $\mathbf{H}(p,q)$ , **S**, and **T**. Here the parameters p, q, and r are given by

$$p = \operatorname{rank}_k(A_1 \cdot A_1), \quad q = \operatorname{rank}_k(A_1 \cdot A_2), \quad \text{and} \quad r = \operatorname{rank}_k(\delta \colon A_2 \to \operatorname{Hom}_k(A_1, A_3)),$$

where  $\delta$  is the canonical map. See [1, 2, 5] for further background and details.

When, in the following, we talk about classification of a local ring R, we mean the classification according to the multiplicative structure on A. To describe the classification algorithm, we need a few more invariants of R. Set

$$l = \operatorname{rank}_Q F_1 - 1$$
 and  $n = \operatorname{rank}_Q F_c$ ;

the latter invariant is called the *type* of R. The Cohen-Macaulay defect of R is  $h = \dim R - d$ . The Betti numbers  $\beta_i$  and the Bass numbers  $\mu_i$  record ranks of cohomology groups,

$$\beta_i = \beta_i^R(k) = \operatorname{rank}_k \operatorname{Ext}_R^i(k,k)$$
 and  $\mu_i = \mu_i(R) = \operatorname{rank}_k \operatorname{Ext}_R^i(k,R)$ 

The generating functions  $\sum_{i=0}^{\infty} \beta_i t^i$  and  $\sum_{i=0}^{\infty} \mu_i t^i$  are called the *Poincaré series* and the *Bass* series of *R*.

## 2 The algorithm

For a local ring of codepth  $c \leq 3$ , the class together with the invariants e, c, l, and n completely determine the Poincaré series and the Bass series of R; see [1]. Conversely, one can determine the class of R based on e, c, l, n, and a few Betti and Bass numbers; in the following we describe how.

**Lemma 1.** For a local ring R of codepth 3 the invariants p, q, and r are determined by e, l, n,  $\beta_2$ ,  $\beta_3$ ,  $\beta_4$ , and  $\mu_{e-2}$  through the formulas

$$p = n + le + \beta_2 - \beta_3 + \binom{e-1}{3},$$
  

$$q = (n-p)e + l\beta_2 + \beta_3 - \beta_4 + \binom{e-1}{4}, \text{ and }$$
  

$$r = l + n - \mu_{e-2}.$$

*Proof.* The Poincaré series of R has by [1, 2.1] the form

(1) 
$$\sum_{i=0}^{\infty} \beta_i t^i = \frac{(1+t)^{e-1}}{1-t-lt^2-(n-p)t^3+qt^4+\cdots},$$

and expansion of the rational function yields the expressions for p and q.

One has d = e - 3 and the Bass series of R has, also by [1, 2.1], the form

(2) 
$$\sum_{i=0}^{\infty} \mu_i t^i = t^d \frac{n + (l-r)t + \cdots}{1 - t + \cdots};$$

expansion of the rational function now yields the expression for r.

**Proposition 2.** A local ring R of codepth 3 can be classified based on the invariants e, h, l, n,  $\beta_2, \beta_3, \beta_4, \mu_{e-2}$ , and  $\mu_{e-1}$ .

*Proof.* First recall that one has h = 0 and n = 1 if and only if R is Gorenstein; see [3, 3.2.10]. In this case R is in class C(3) if l = 2 and otherwise in class G(l + 1).

Assume now that R is not Gorenstein. The invariants p, q, and r can be computed from the formulas in Lemma 1. It remains to determine the class, which can be done by case analysis. Recall from [1, 1.3 and 3.1] that one has

Class			
Т	3	0	0
В	1	1	2
$ \begin{array}{c} \mathbf{T} \\ \mathbf{B} \\ \mathbf{G}(r) \ [r \geq 2] \\ \mathbf{H}(p,q) \end{array} $	0	1	r
$\mathbf{H}(p,q)$	p	q	q

In case  $q \ge 2$  the ring R is in class  $\mathbf{H}(p,q)$ ; for  $q \le 1$  the case analysis shifts to p.

In case p = 0 the distinction between the classes  $\mathbf{G}(r)$  and  $\mathbf{H}(0,q)$  is made by comparing q and r; they are equal if and only if R is in class  $\mathbf{H}(0,q)$ .

In case p = 1 the distinction between the classes **B** and  $\mathbf{H}(1,q)$  is made by comparing q and r; they are equal if and only if R is in class  $\mathbf{H}(1,q)$ .

In case p = 3 the distinction between the classes **T** and  $\mathbf{H}(3, q)$  is drawn by the invariant  $\mu_{e-1}$ . Recall the relation d = e - 3; expansion of the expressions from [1, 2.1] yields  $\mu_{e-1} = \mu_{e-2} + ln - 2$  if R is in **T** and  $\mu_{e-1} = \mu_{e-2} + ln - 3$  if R is in  $\mathbf{H}(3, q)$ .

In all other cases, i.e. p = 2 or  $p \ge 4$ , the ring R is in class  $\mathbf{H}(p, q)$ .

**Remark 3.** One can also classify a local ring R of codepth 3 based on the invariants e, h,  $l, n, \beta_2, \ldots, \beta_5$ , and  $\mu_{e-2}$ . In the case p = 3 one then discriminates between the classes by looking at  $\beta_5$ , which is  $\beta_4 + l\beta_3 + (n-3)\beta_2 + \tau$  with  $\tau = 0$  if R is in class  $\mathbf{H}(3,q)$  and  $\tau = 1$  if R is in class  $\mathbf{T}$ . However, it is not possible to classify R based on Betti numbers alone. Indeed, rings in the classes  $\mathbf{B}$  and  $\mathbf{H}(1,1)$  have identical Poincaré series and so do rings in the classes  $\mathbf{G}(r)$  and  $\mathbf{H}(0,1)$ .

**Remark 4.** A local ring R of codepth  $c \leq 2$  can be classified based on the invariants c, h, and n. Indeed, if  $c \leq 1$  then R is a hypersurface; i.e. it belongs to class  $\mathbf{C}(c)$ . If c = 2 then R belongs to class  $\mathbf{C}(2)$  if and only if it is Gorenstein (h = 0 and n = 1); otherwise it belongs to class  $\mathbf{S}$ .

Algorithm 5. From Remark 4 and the proof of Proposition 2 one gets the following algorithm that takes as input invariants of a local ring of codepth  $c \leq 3$  and outputs its class.

INPUT:  $c, e, h, l, n, \beta_2, \beta_3, \beta_4, \mu_{e-2}, \mu_{e-1}$ 

- In case  $c \leq 1$  set  $Class = \mathbf{C}(c)$
- In case c = 2
  - $\diamond$  if (h = 0 and n = 1) then set  $Class = \mathbf{C}(2)$
  - $\diamond$  else set  $Class = \mathbf{S}$

• In case c = 3

 $\diamond$  if (h = 0 and n = 1) then set r = l + 1

- if r = 3 then set  $Class = \mathbf{C}(3)$
- else set  $Class = \mathbf{G}(r)$

 $\diamond$  else compute p and q

- if (  $q \ge 2$  or p = 2 or  $p \ge 4$  ) then set  $Class = \mathbf{H}(p,q)$
- else compute r
  - $\circ \text{ In case } p = 0 \\ \text{ if } q = r \text{ then set } Class = \mathbf{H}(0, q) \\ \text{ else set } Class = \mathbf{G}(r) \\ \circ \text{ In case } p = 1 \\ \text{ if } q = r \text{ then set } Class = \mathbf{H}(1, q) \\ \text{ else set } Class = \mathbf{B} \\ \circ \text{ In case } p = 3 \\ \text{ if } \mu_{e-1} = \mu_{e-2} + ln 2 \text{ then set } Class = \mathbf{T} \\ \text{ else set } Class = \mathbf{H}(3, q) \\ \end{array}$

OUTPUT: Class

**Remark 6.** Given a local ring R = Q/I the invariants e and h can be computed from R, and c, l, and n can be determined by computing a minimal free resolution of R over Q. The Betti numbers  $\beta_2, \beta_3, \beta_4$  one can get by computing the first five steps of a minimal free resolution F of k over R. Recall the relation d = e - c; the Bass numbers  $\mu_{e-2}$  and  $\mu_{e-1}$  one can get by computing the cohomology in degrees d+1 and d+2 of the dual complex  $F^* = \text{Hom}_R(F, R)$ . For large values of d, this may not be feasible, but one can reduce R modulo a regular sequence  $\mathbf{x} = x_1, \ldots, x_d$  and obtain the Bass numbers as  $\mu_{d+i}(R) = \mu_i(R/(\mathbf{x}))$ ; cf. [3, 3.1.16].

# 3 The implementation

The Macaulay 2 package CodepthThree implements Algorithm 5. The function torAlgClass takes as input a quotient Q/I of a polynomial algebra, where I is contained in the irrelevant maximal ideal  $\mathfrak{N}$  of Q. It returns the class of the local ring R obtained by localization of Q/I at  $\mathfrak{N}$ . For example, the local ring obtained by localizing the quotient

$$\mathbb{Q}[x, y, z]/(xy^2, xyz, yz^2, x^4 - y^3z, xz^3 - y^4)$$

is in class  $\mathbf{G}(2)$ ; see [4]. Here is how it looks when one calls the function torAlgClass.

```
Macaulay2, version 1.6
with packages: ConwayPolynomials, Elimination, IntegralClosure,
LLLBases, PrimaryDecomposition, ReesAlgebra, TangentCone
```

```
i1 : needsPackage "CodepthThree";
i2 : Q = QQ[x,y,z];
```

```
i3 : I = ideal (x*y<sup>2</sup>,x*y*z,y*z<sup>2</sup>,x<sup>4</sup>-y<sup>3</sup>*z,x*z<sup>3</sup>-y<sup>4</sup>);
o3 : Ideal of Q
i4 : torAlgClass (Q/I)
o4 = G(2)
```

Underlying *torAlgClass* is the workhorse function *torAlgData* which returns a hash table with the following data:

Key	Value
"c"	codepth of $R$
"e"	embedding dimension of $R$
"h"	Cohen–Macaulay defect of $R$
"m"	minimal number of generators of defining ideal of $R$
"n"	type of $R$
"Class"	(non-parametrized) class of $R$
	(B', C', G', H', S', T', codepth > 3', or zero ring)
"p"	rank of $A_1 \cdot A_1$
"q"	rank of $A_1 \cdot A_2$
"r"	rank of $\delta \colon A_2 \to \operatorname{Hom}_k(A_1, A_3)$
"PoincareSeries"	Poincaré series of $R$
"BassSeries"	Bass series of $R$

In the example from above one gets:

i5 : torAlgData(Q/I)

```
2 3 4
                        2 + 2T - T - T + T
                                   ----- }
o5 = HashTable{BassSeries => ------
                            2 3
                                        4
                       1 - T - 4T - 2T + T
            c => 3
            Class => G
            e => 3
            h => 1
            m => 5
            n => 2
            p => 0
                                      2
                                (1 + T)
            PoincareSeries => ------
                                  2 3
                                            4
                           1 - T - 4T - 2T + T
            q => 1
            r => 2
```

To facilitate extraction of data from the hash table, the package offers two functions torAlgDataList and torAlgDataPrint that take as input a quotient ring and a list of keys. In the example from above one gets:

i6 : torAlgDataList( Q/I, {"c", "Class", "p", "q", "r", "PoincareSeries"} )

 $06 = \{3, G, 0, 1, 2, ------\}$   $2 \qquad 3 \qquad 4$  1 - T - 4T - 2T + T

o6 : List

i7 : torAlgDataPrint( Q/I, {"e", "h", "m", "n", "r"} )

```
o7 = e=3 h=1 m=5 n=2 r=2
```

As discussed in Remark 6, the computation of Bass numbers may require a reduction modulo a regular sequence. In our implementation such a reduction is attempted if the embedding dimension of the local ring R is more than 3. The procedure involves random choices of ring elements, and hence it may fail. By default, up to 625 attempts are made, and with the function *setAttemptsAtGenericReduction*, one can change the number of attempts. If none of the attempts are successful, then an error message is displayed:

i8 : Q = ZZ/2[u,v,w,x,y,z];

i9 : R = Q/ideal(x\*y<sup>2</sup>,x\*y\*z,y\*z<sup>2</sup>,x<sup>4</sup>-y<sup>3</sup>\*z,x\*z<sup>3</sup>-y<sup>4</sup>);

- i10 : setAttemptsAtGenericReduction(R,1)
- o10 = 1 attempt(s) will be made to compute the Bass numbers via a generic reduction
- i11 : torAlgClass R
- stdio:11:1:(3): error: Failed to compute Bass numbers. You may raise the number of attempts to compute Bass numbers via a generic reduction with the function setAttemptsAtGenericReduction and try again.
- i12 : setAttemptsAtGenericReduction(R,25)
- o12 = 625 attempt(s) will be made to compute the Bass numbers via a generic reduction
- i13 : torAlgClass R

$$o13 = G(2)$$

Notice that the maximal number of attempts is  $n^2$  where n is the value set with the function setAttemptsAtGenericReduction.

**Notes.** Given Q/I our implementation of Algorithm 5 in *torAlgData* proceeds as follows.

- 1. Check if a value is set for *attemptsAtBassNumbers*; if not use the default value 25.
- 2. Initialize the invariants of R (the localization of Q/I at the irrelevant maximal ideal) that are to be returned; see the table in Section 3.
- 3. Handle the special case where the defining ideal I or Q/I is 0. In all other cases compute the invariants c, e, h, m (= l + 1), and n.
- 4. If possible, classify R based on c, e, h, m, and n. At this point the implementation deviates slightly from Algorithm 5, as it uses that all rings with c = 3 and h = 2 are of class  $\mathbf{H}(0,0)$ ; see [1, 3.5].
- 5. For rings not classified in step 3 or 4 one has c = 3; cf. Remark 4. Compute the Betti numbers  $\beta_2$ ,  $\beta_3$ , and  $\beta_4$ , and with the formula from Lemma 1 compute p and q. If possible classify R based on these two invariants.
- 6. For rings not classified in steps 3–5, compute the Bass numbers  $\mu_{e-2}$  and  $\mu_{e-1}$ . If d = e 3 is positive, then the Bass numbers are computed via a reduction modulo a regular sequence of length d as discussed above. Now compute r with the formula from Lemma 1 and classify R.
- 7. The class of R together with the invariants c, l = m 1, and n determine its Bass and Poincaré series; cf. [1, 2.1].

If I is homogeneous, then various invariants of R can be determined directly from the graded ring Q/I. If I is not homogeneous, and R hence not graded, then functions from the package *LocalRings* are used.

### References

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